

Yohan Debusscher

Founder of Cadenforge

CONTACT

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France · remote

AVAILABILITY

Start date	**Immediate**
Mobility	**Remote · travel possible**
Contract	**Assignment**

LANGUAGES

French	**Native language**
English	**Technical · B2**

SOFT SKILLS

- Leadership
- Rigor
- Pedagogy
- Adaptability

INTERESTS

- Technology Watch
- Innovation
- Cycling · international races
- Automotive

Founder of Cadenforge, working in the field since 2013: managed more than 60 people, founder and chairman of Isalyx Entertainment, then deputy director at OXO. Cadenforge builds custom software for businesses, according to industry standards: tested, accessible, secure, and ready to be taken over. I designed its AI-driven engineering methodology and lead its development. I offer my experience on assignment, as CTO, CAIO, or Head of AI.

EXPERIENCE

Deputy Director · OXO
11/2025 — 10/2026

Narbonne · Docker · API REST · n8n · Claude Code · CRM · RNCP

- Complete overhaul of the digital infrastructure: website, custom back office, CRM, application management, and API-based automation.
- Daily AI orchestration in production: Claude, GPT, Gemini, several CLIs.
- Creation of RNCP-certified curricula, management of institutional partnerships, and social media communications.

President & Founder · Isalyx Entertainment
05/2022 — 10/2025

Carcassonne · C# · .NET MAUI · Unity · Python · IA · Management

- Management of 13 employees across two successive teams (interns, work-study students, employees).
- Dializy, a medical application co-developed with Dr. Viet Nguyen, which secured funding from Cleveland Clinic Abu Dhabi.
- Business AI solutions, pitches to partners and funders, ISALYX SCHOOL project with institutional support (Aude Department, Carcassonne Agglo).

Trainer · Gaming Campus · OXO · Ecole-IT
11/2022 — 05/2025

Lyon · Narbonne · Bruxelles · Unity · Unreal · IA · UML · VR

- Training future developers in Unity, Unreal, AI, algorithms, C# and .NET.
- Animation of UML modules, project management and virtual reality.

Maintenance Agent · Site Manager · Infrabel
01/2014 — 12/2016

- Coordination of teams across multiple simultaneous worksites, responsible for safety and on-site operations.

Founder · Cadenforge Europe
11/2026 — Present

Freelance developer · Rhezom
01/2020 — 12/2021

Software Engineer · Transurb
01/2019 — 12/2020

Developer Analyst · AW Europe
01/2018 — 12/2019

IN NUMBERS

2013	60+ people	20+	20+
SINCE	MANAGEMENT	TECHNOLOGIES	DELIVERIES

Yohan Debusscher

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SKILLS

Management

Team leadership · Tech Recruitment · Change management · Budget management · Strategy

Project Management

Risk Management · SCRUM · Agile · Jira

Development

C# · .NET · Python · Docker · SQL · .NET MAUI

AI & Orchestration

Claude · GPT · Gemini · Mistral · RAG · Embeddings · Agents · MCP · n8n

Communication

Institutional Relations · Partnerships · Social networks

AI development direction

Development standards · Breaking development into steps · Deliverable review and validation

Infrastructure & cybersecurity

Infrastructure architecture · Containerisation and network isolation · Reverse proxy and HTTPS · Least privilege · OWASP Top 10 and ASVS

Standards & compliance

WCAG 2.2 and RGAA · GDPR · PCI DSS · Digital law

HIGHLIGHTS

Cadenforge — KEY PROJECT — 100% AI

Cadenforge builds custom software for businesses, according to industry standards: tested, accessible, secure, and ready to be taken over. I designed its AI-driven engineering methodology and lead its development.

Dializy — 100% HUMAN

Mobile application for prescription and monitoring in acute dialysis: a unique formula for three devices, a conversational assistant, and funding secured from Cleveland Clinic Abu Dhabi.

Domestic Revolt — 100% HUMAN

VR action game (Unreal Engine 5), a roguelite set in the Art Deco universe of the Roaring Twenties, where you defend the Original Robot against hordes of rebellious household robots.

Trap Fairies — 100% HUMAN

2D video game (Unity 2022) integrated into a Parisian escape game, controlled in real time by the Game Master.

KRAO Simulator — 100% HUMAN

Railway driving simulator (Unity) for Transurb, deployed at the KRAO training center in Finland.

OXO Narbonne — 100% AI

Complete digital overhaul of OXO, the video game school: public site, back office, CRM and automations, developed by AI orchestration.

Portfolio, freelance site, and back office — 100% AI — MADE BY CADENFORGE

Two public sites and their private back office, built on a single codebase: server-side rendering and SEO, a complete editorial back office, AI assistants. Designed and developed by Cadenforge.

EDUCATION

AI-focused Developer — 2020
Technocité

Transmedia & Gaming Developer — 2016
Technocité

.NET Developer — 2013
TechnoFutur TIC